



## **Registration of Players**

- 1. All players must be registered prior to playing. It is imperative that from a liability perspective players be registered. Knowingly playing unregistered players could have severe liability implications for those people involved should an injury occur.**
- 2. A completed and signed registration form must be provided to a member of the Newfoundland Rugby Union Board (NRU) prior to the playing of a game.**
- 3. If a player(s) is not identified on the Rugby Canada registration system within 48 hours of having played, and an opposing team is aware and notifies the NRU, the results of the game will be forfeited should the challenge be accurate.**
- 4. For the semi-finals and finals of the Sully Cup, the Goodyear Cup, and the Deacy Cup a match sheet will be required. On the Thursday prior to the semi-final or final game, each team will be required to forward their match team sheet to the opposing team. If there are any issues with the match sheet, then a member of the NRU should be made aware.**
- 5. Teams must inform the opposing team of any changes up to 30 minutes prior to kick-off, after that, no changes are permitted.**
- 6. Teams who play an unregistered player during the semi-finals or finals of the Sully, Goodyear or Deacy cup will automatically forfeit the game.**
- 7. A Match Commissioner will be identified for the Sully and Goodyear Cup finals.**